Learning to Approximate Adaptive Kernel Convolution on Graphs

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INTRODUCTION

- ▶ **Key Idea: Training on the node-wise range of neighborhood efficiently instead of excessively stacking convolutional layer.**
- ▶ **Problem 1: Oversmoothed node representations.**
	- Most of existing GNNs have limitations such as oversmoothing, i.e., information becomes excessively averaged as the number of hidden layers increases.
- ▶ **Problem 2: Inefficient computation to construct diffusion kernel.**
	- Recent works leverage a diffusion kernel to redefine the graph structure and incorporate information from farther nodes. However, such methods suffer from heavy diagonlization of a graph Laplacian or learning a large transform matrix.

▶ **Contribution:**

1. We propose a GNN with an adaptive diffusion kernel whose approximations are trainable in an end-to-end manner at each node.

- An undirected graph $G = \{V, E\}$ comprises a node set *V* with $|V| = N$ and an edge set *E*, and a graph Laplacian is defined as $L = D - A$ where *D* is a degree matrix and *A* is a symmetric adjacency matrix. An normalized Laplacian is defined as $\hat{L} = I_N - D^{-1/2}AD^{-1/2}$ where I_N is an identity matrix.
- ▶ Approximation of heat kernel convolution was introduced using several orthogonal polynomials (such as Chebyshev, Hermite, and Laguerre), and the analytic solutions to the polynomial coefficient *cs*,*ⁿ* for scale *s* were derived for corresponding polynomial *Pⁿ* where *n* denotes the degree of each polynomial.

2. We derive closed-form derivatives of various polynomial coefficients with respect to the

▶ Using convolution theorem, graph Fourier transform offers a way to define the graph convolution ∗ of a signal *x*(*p*) with a filter *hs*. The heat kernel *e* [−]*s*^λ can be defined with *Pⁿ* and $c_{s,n}$ as $e^{-s\lambda} = \sum_{n=0}^{\infty} c_{s,n} P_n(\lambda)$, and now the solution to the heat diffusion can be expressed in terms of *Pⁿ* and *cs*,*ⁿ* as

range (i.e., scale) so that graph convolution can be efficiently trained.

3. Learning on scales provides interpretable results on the semantics of each node, validated on two independent datasets with different tasks.

PRELIMINARY: APPROXIMATION OF CONVOLUTION WITH HEAT KERNEL

Figure: Illustration of LSAP. A graph (as normalized Laplacian \hat{L}) and node feature X are inputted to the convolution layer. The output H_K is inputted to a downstream classifier which yields a prediction \hat{Y} . The loss from \hat{Y} is backpropagated to update the classifier and convolution approximation with $\mathbf{s} = [s_1, \ldots, s_N]$ to adaptively adjust the scale of each node.

- ▶ We introduce our model, i.e., LSAP, that *trains on the approximations* for the optimal range of neighborhood at individual nodes.
- ▶ Convolution Layer: We can reformulate convolution operation by replacing the adjacency matrix from most GCN frameworks with the heat kernel with polynomial approximation as

▶ LSAP-C, LSAP-H, and LSAP-L correspond to approximation frameworks with each polynomial *Pⁿ* and expansion coefficient *cs*,*n*, and the model with exact computation of the heat kernel convolution is referred as Exact.

$$
h_s * x(p) = \sum_{n=0}^{\infty} c_{s,n} P_n(\hat{L}) x(p).
$$
 (1)

LEARNING TO APPROXIMATE KERNEL CONVOLUTION

- ▶ Semi-supervised Node Classification 6 standard datasets
- ▶ Graph Classification Alzheimer's Disease Neuroimaging Initiative (ADNI) dataset
- Diagnostic labels: Control (CN), Significant Memory Concern (SMC), Early/Late Mild Cognitive Impairment (EMCI/LMCI), Alzheimer's Disease (AD)

$$
H_k = \sigma_k([\sum_{n=0}^m c_{s,n} P_n(\hat{L})] H_{k-1} W_k).
$$
 (2)

While *A* let the model combine information from nodes within 1-hop distance, Eq.[\(2\)](#page-0-0) let it aggregate information within a "range" of each node defined by *s* within *cs*,*n*.

- ▶ **Gradients of Polynomial Coefficients with Scale:** In order to design a gradient-based "learning" framework of node-wise range (i.e., scale) based on coefficients, we derived gradients of loss with respect to the scale in closed-forms. The gradient can be achieved using the chain rule in a traditional way, and to obtain this gradient in terms of the H_k , we compute [∂]*cs*,*ⁿ* **s** for each coefficient.
- ▶ **Model Update:** The loss is backpropagted to update the model parameters, and a multi-variate **s** across all nodes can be also trained as $\mathbf{s} \leftarrow \mathbf{s} - \beta_s \frac{\partial \mathcal{L}}{\partial \mathbf{s}}$ ∂**s** .

• The gradient on scale for semi-supervised node classification can be computed as

(3)

• The gradient on scale for graph classification can be computed as

where H_R is output layer transforming node embeddings to a graph embedding.

(4)

NODE/GRAPH CLASSIFICATION DATASET

In this work, we proposed efficient trainable methods to bypass exact computation of spectral kernel convolution that define adaptive ranges of neighbor for each node. We have derived closed-form derivatives on polynomial coefficients to train the scale with conventional backpropagation, and the developed framework LSAP demonstrates *SOTA* performance on node classification and brain network classification. The brain network analysis provides neuroscientifically interpretable results corroborated by previous AD literature.

Table: Left: Summary of node classification datasets. Right: Demographics of the ADNI dataset.

†: graph diffusion-based models.

Table: Left: Accuracy (%) on Cora, Citeseer, and Pubmed. LSAP yields better performances over existing baselines (in bold) similar to Exact achieving the best results (underline). Right: Classification performances on ADNI dataset (for CN / SMC / EMCI / LMCI / AD).

MODEL BEHAVIOR ANALYSIS

▶ **Scales for Graph Classification**

• The trained model yields node-wise optimized scale where the node corresponds to specific regions of interest (ROI) in the brain.

Figure: Visualization of the learned scales on the cortical regions of a brain. This visualization shows the scale of each ROI from the classification result using FDG feature. Top: Inner part of right hemisphere, Bottom: Outer part of right hemisphere.

▶ **Computation Time with Kernel Convolution**

• We compared averaged empirical time (in *ms*) spent for one epoch of training process Exact and LSAP on node and graph classification task with 10 replicates.

▶ **Effect of** *K*

• We examined the performance of LSAP with respect to the number of convolution layers *K* on Cora and ADNI experiments.

Figure: Left: Comparisons of computation time (in *ms*) for one epoch (Forward and backpropagation). Within the epoch, time for heat kernel convolution is given in black bar. Results were obtained with 10 repetitions. Right: Effect of the number of layers *K* on model performance (Cora and ADNI).

CONCLUSION

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